



What's the problem - teaching numeracy?

Strategies for teaching Maths and Numeracy

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Australian Council for Educational Research

Welcome

Q. 1 Where are you from? Use the clipart button to put a tick next to your state/territory

- TAS
- VIC
- NSW
- ACT
- QLD
- NT
- SA
- WA

Welcome

Q. 2 Do you (mainly) teach:

- A. Literacy
- B. ESL
- C. Numeracy?

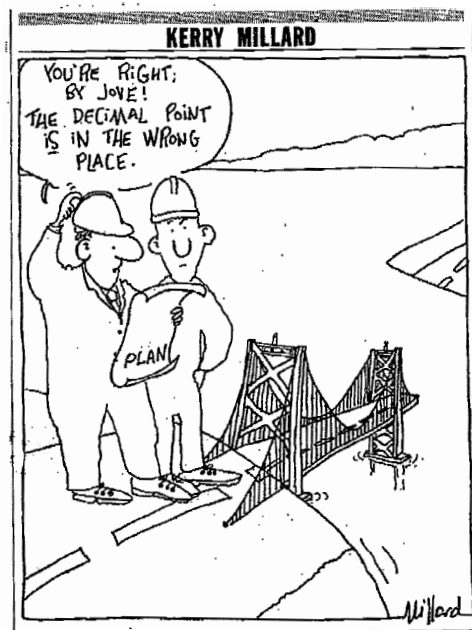
Vote by clicking on your selection.

Q. 3 How many years having you been teaching adults?

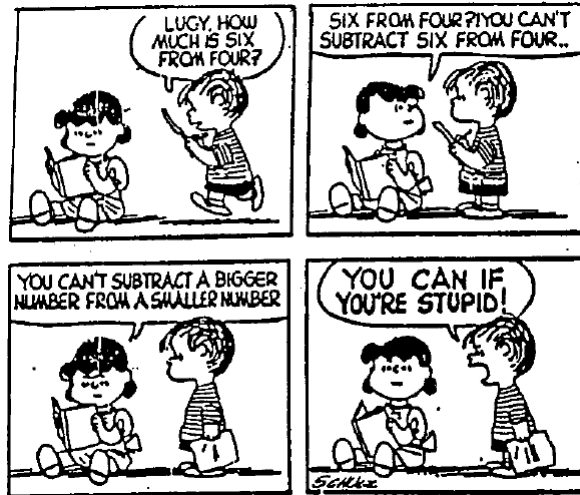
- A. < 2
- B. 2 – 5
- C. 6 – 10
- D. > 10

Vote by clicking on your selection.

Why is numeracy vital?



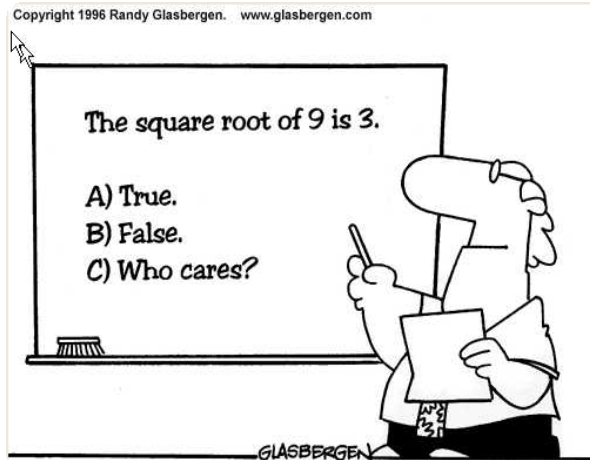
Why is numeracy vital?



Why is numeracy vital?



Why is numeracy vital?



Why is numeracy vital? The messages from the ALL survey

Number and proportion of
persons in each group with
skill levels 1 or 2

Numeracy scale
1,000s %

Australia:
7,935.6 52.5

Gender:

47.5% of males are at levels 1 or 2

57.6% of females are at levels 1 or 2

A difference of over 10%!

What is numeracy?

- Numeracy is the bridge between mathematics and the real world
- Numeracy is about making meaning of mathematics and therefore maths is seen as a critical tool to be used efficiently and effectively – and it can be low level maths through to high level maths
- Numeracy is about using maths for social purposes (personal, community, work, further education)

What is numeracy?

Lynn A. Steen, probably the most articulate spokesperson for Quantitative Literacy/Numeracy, states that:

"...numeracy is not the same as mathematics, nor is it an alternative to mathematics. Today's students need both mathematics and numeracy. Whereas mathematics asks students to rise above context, quantitative literacy is anchored in real data that reflect engagement with life's diverse contexts and situations.

Teaching numeracy

- Teach in context – connect to the real world – use real texts and real situations – get students to solve real problems
- Use different strategies and activities – cater for different learning styles – encourage team work
- Start from where students are at – allow for different levels, different interests
- Scaffold and model – support the learners
- Integrate with literacy teaching and activities (and assessment)
- Make the maths skills explicit
- Use individual, small and whole group activities
- Connect language and maths – crucial
- Build confidence – have fun and success!

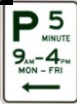
Teaching numeracy/mathematics

<http://www.bestevidence.org.uk/>:

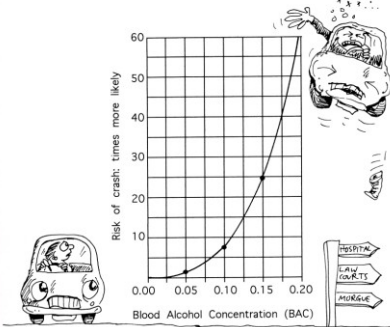
The results of their review (for secondary school maths ages 12-18) show that:

- the most successful programmes focus on **changing daily teaching practices**, particularly the use of **co-operative learning methods**
- the most successful programmes **encourage student interaction**.

Some contexts – cars/driving



Relative Probability of Crashing at different Blood Alcohol Concentrations



MAZDA MX-5	
IN THE POCKET	
List price	\$43,620
On-road cost	\$4000
Model price range	\$41,860-\$45,790
Warranty	36mths/100,000km
Service intervals	10,000km
IN THE DRIVER'S SEAT	
<i>Safety features</i>	
ABS	std
Airbags driver/passenger/side	std/std/std
Stability control	n/a
<i>Security feature</i>	
Immobiliser	std
Data dots/alarm	n/a / n/a
<i>Convenience features</i>	
Auto transmission	\$2175
Air-conditioning	std
Central locking	std-remote
Power windows	std
CD player	std 6-disc
Leather upholstery	\$1760
Alloy wheels	std
Hardtop	\$2940
Cruise control	std
UNDER THE BONNET	
Engine capacity	1998cc
Engine type	in-line 4cyl/16V/DOHC
Max power	118kW@6700rpm
Max. torque	188Nm@5000rpm
Transmission/drive	6-speed manual/rear
MEASURING UP	
Kerb mass	1105kg
Length	3995mm
Width (incl. mirrors)	1720mm
Height	1245mm
Wheelbase	2330mm
Tyres	205/45 R17
Spare wheel	none
Turning circle	9.4m

Some contexts – maps/directions



Some contexts – stats/data

Supermarket Customer Satisfaction



Some contexts – medicine

Baby Drops Colourfree

Age	Average Weight	Dose
1 - 3 month	4 - 6 kg	0.6 - 0.9 ml
3 - 6 month	6 - 8 kg	0.9 - 1.2 ml
6 - 12 month	8 - 10 kg	1.2 - 1.5 ml
1 - 2 years	10 - 12 kg	1.5 - 1.8 ml

Elixir & Colourfree Suspension 1-5 Yrs

Age	Average Weight	Dose
1 - 2 years	10 - 12 kg	6 - 8 ml
2 - 3 years	12 - 14 kg	8 - 9 ml
3 - 4 years	14 - 16 kg	9 - 10 ml
4 - 5 years	16 - 18 kg	10 - 11 ml
5 years	18 - 20 kg	11 - 13 ml

Elixir & Colourfree Suspension 5-12 Yrs

Age	Average Weight	Dose
5 - 6 years	18 - 20 kg	6 ml
6 - 7 years	20 - 22 kg	6 - 7 ml
7 - 8 years	22 - 25 kg	7 - 8 ml
8 - 9 years	25 - 28 kg	8 - 9 ml
9 - 10 years	28 - 32 kg	9 - 10 ml
10 - 11 years	32 - 36 kg	10 - 11 ml
11 - 12 years	36 - 41 kg	11 - 13 ml



Numeracy counts in the workplace



And in workplaces they use:

- Measurement, including of areas and volumes
- Numbers in all forms – whole, fractions, decimals, percentages
- Quantities – rates, \$/m, \$/m³ etc
- Statistics – tables, graphs, averages
- Geometry and shapes
- And yes, they do use algebra!!



 <small>0 200842 504621</small> OLIVES	
PRICE/kg	USE BY
\$ 19.60	07.11.10
NET WT/kg	TOTAL PRICE
0.415	\$ 8.13

 <small>0 200765 505354</small> TASTY CHEESE	
PRICE/kg	USE BY
\$ 9.90	09.12.10
NET WT/kg	TOTAL PRICE
0.525	\$ 5.20

 <small>0 200851 404676</small> LEG HAM	
PRICE/kg	USE BY
\$ 14.85	12.11.10
NET WT/kg	TOTAL PRICE
0.451	\$ 6.70

 <small>0 200400 405304</small> DRIED TOMATOES	
PRICE/kg	USE BY
\$ 17.99	11.12.10
NET WT/kg	TOTAL PRICE
0.531	\$ 9.55

What are some questions you could ask based on this text?
At different ACSF levels?

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What maths areas can be covered?

- Number and algebra?
- Measurement and geometry?
- Statistics and probability?

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In the classroom?

Context work – application

Projects/investigations/demonstrations

Theory,
Skills &
knowledge

Skills & practice
Whole & small group

Skills & practice
Individual work

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In the classroom?

- Fun and games – e.g. dice games (multidigit etc)
- Small group work – e.g. solving problems, playing games, working together – talking, helping and sharing
- Whole group work – e.g. student(s) presenting, teacher presenting/revising, playing games, group discussion, etc
- Individual work - e.g. working on project, solving problems, revision, practice

Fun and games

Each letter of the alphabet is given a dollar value:

A \$1	B \$2	C \$3	D \$4	E \$5	F \$6	G \$7
H \$8	I \$9	J \$10	K \$11	L \$12	M \$13	N \$14
O \$15	P \$16	Q \$17	R \$18	S \$19	T \$20	U \$21
V \$22	W \$23	X \$24	Y \$25	Z \$26		

Some resources

See [Handouts](#) for a list of resources

Questions?